Test Specifications:

Firearm Used: Savage Model 116

Barrel Length: 26"

Twist: 1 x 10"

Components:

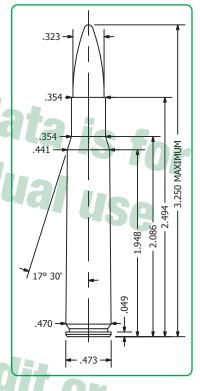
Case: Federal (reformed 30 06)

Trim-to Length: 2.474"

Primer: Fed 210

Remarks:

After the end of the Second World War, U.S. shooters fell heir to a huge number of 8mm Model 98 Mausers, compliments of the recently defunct German Wehrmacht. Many of these new owners weren't content to hang their trophies on the wall; they wanted to shoot them as well. Here in the United States, 8x57(JS) ammunition was not yet readily available. Not to be put off by a minor supply problem, enterprising handloaders created the 8mm-06 wildcat. Exactly as the name implies, this is the standard 30-06 case, necked up to accept 8mm bullets. The simple



rechambering of a souvenir Mauser allowed the use of G.I. surplus 30-06 cases with a minimum amount of case reforming. The conversion was inexpensive, effective, and allowed handloaders to use rifles that would have otherwise been unusable. As an added bonus, the slightly greater capacity of the 30-06 case allowed higher velocities than the original chambering.

For the handloader who wants to experiment with a wildcat, the 8mm-06 is a good place to start. Cases can be formed with little or no difficulty, parent cases for the conversion are plentiful and inexpensive, and the performance of the original chambering can be substantially improved. All things considered, the 8mm-06 is a very good cartridge. It should be no surprise then that a similar European cartridge has been in existence since around 1912. The 8x64mm Brenneke is almost identical in both performance and physical dimensions.

As a hunting cartridge, the 8mm-06 is adequate for most North American big game. Like the 8x57(JS), it is best served by the 150 grain Spitzer for deer and antelope while the 175 grain is better suited for larger, tougher game, such as black bear, elk and moose. As is the case with the 8x57(JS), the 8mm-06 cannot generate sufficient velocity to reliably expand the tough 220 grain Spitzer boat tail on game.

	Bullet Cali	ber Wei	ght Ty	pe			C.O.A.L.	
#2400 .323" 150gr. SPT								
Powder ∨ Velocit	y > 2700	2800	2900	3000	3050	3100	3150	
IMR 3031	45.6	47.4	49.2	51.0	51.9			
BL C(2)	50.0	52.0	54.0	56.0				
H4895	47.9	49.6	51.3	53.0	53.9	54.7		
A 2495	48.5	50.3	52.1	53.9	54.8			
IMR 4895	48.5	50.2	51.9	53.6	54.5	55.3	56.2	
Varget	49.1	50.8	52.5	54.2	55.1	55.9		
IMR 4064	49.6	51.2	52.9	54.4	55.2	56.0	56.8	
A 2520	46.8	48.7	50.6	52.5	53.5	54.4	55.4	
IMR 4320	51.0	52.8	54.6	56.4	57.3	58.2		
Viht N140	49.0	50.9	52.8	54.7	55.7			
RE 15	48.7	50.5	52.3	54.1	55.0			
H380	52.6	54.7	56.8	58.9	60.0	61.0		
760	54.9	57.2	59.5	61.8				
Energy Ft. lbs	2428	2611	2801	2997	3098	3200	3304	
Special Load	Powder	Grai	ns \	Velocity	fps I	Energy l	Ft. Ib	
Accuracy Load	H4895	53.9		3050		3098		
Hunting Load	IMR 4064	56.8		3150	,	3304		
na mut								



	Bullet Cali	ber We	eight Ty	pe			C.O.A.L.
	#2410 .32	3" 17	5gr. SF	PT			3.210"
Powder ∨ Velocity	> 2500	2600	2700	2800	2850	2900	2950
IMR 3031	44.2	45.9	47.6	49.3	50.2	51.0	
748		45.4	48.6	51.8	53.4		
BL C(2)	46.9	49.1	51.3	53.5			
H4895	45.3	47.1	48.9	50.7	51.6	52.5	
IMR 4895	45.6	47.4	49.2	51.0	51.9	52.8	
Varget	45.8	47.7	49.6	51.5	52.5	53.4	
IMR 4064	45.9	47.7	49.5	51.3	52.2	53.1	54.0
A 2520	45.4	47.2	49.0	50.8	51.7	52.6	53.5
IMR 4320	48.1	49.9	51.7	53.5	54.4	55.3	
Viht N140	45.5	47.5	49.5	51.5	52.5	53.5	
A 2700	51.3	53.6	55.9	58.2			
RE 15	45.2	47.1	49.0	50.9	51.9	52.8	
H380	48.8	51.0	53.2	55.4	56.5	57.6	58.7
760	50.6	52.7	54.8	56.9	58.0	59.0	
IMR 4350	52.2	54.1	56.0	57.9	58.9		
IMR 4831	54.8	56.9	59.0	61.1			
Energy Ft. Ibs	2428	2626	2832	3046	3156	3267	3381
		H	0				
Special Load	Powder	Gra	ins	Velocity	fps	Energy l	Ft. Ib
Accuracy Load	IMR 483	61.	1	2800		3046	
Hunting Load	H4895	52.	5	2900	,	3267	

E	C.O.A.L.						
#	2415 .32	23" 20	Ogr. HF	PBT Mat	chKinç	3.230"	
Powder ∨ Velocity	> 2300	2400	2500	2600	2700		
IMR 3031	39.9	41.8	43.7	45.6	47.5		
748		44.8	46.9	49.0	51.1		
BL C(2)	12	45.5	47.7	49.9	52.1		
H4895	41.8	43.8	45.8	47.8	49.8		
IMR 4895	42.0	43.9	45.8	47.7	49.6		
Varget	42.0	44.0	46.0	48.0	50.0		
IMR 4064	42.6	44.4	46.2	48.0	49.8		
A 2520	41.8	43.6	45.4	47.2	49.0		
IMR 4320	44.3	46.1	47.9	49.7	51.5		
Viht N140	42.9	44.7	46.5	48.3			
A 2700	46.8	49.2	51.6	54.0			
RE 15	41.8	43.8	45.8	47.8	49.8		
H380	45.9	48.0	50.1	52.2	54.3		
760	46.1	48.3	50.5	52.7	54.9		
IMR 4350	48.1	50.1	52.1	54.1	56.1		
IMR 4831	51.0	53.0	55.0	57.0	59.0	OF	
Energy Ft. Ibs	2349	2558	2775	3002	3237		
		ot		101			
Special Load	Powde	r Gra	ins	Velocity	fps	Energy Ft. Ib	
Accuracy Load	IMR 4831	57.	0	2600		3002	
Sierra does not recommend MatchKing bullets for hunting applications.							
Legizmin							



	Bullet Cali	ber We	ight Ty	pe			C.O.A.L.
	#2420 .32	3" 22	0gr. SE	ВТ			3.225"
Powder ∨ Velocit	y > 2100	2200	2300	2400	2500	2550	
IMR 3031	38.8	40.8	42.8	44.8			
A 2520	38.5	40.0	41.5	43.0	44.5	45.3	
IMR 4320	40.8	42.6	44.4	46.2	48.0		
A 2700	43.6	45.9	48.2	50.5			
H380	42.0	44.2	46.4	48.6			
760	42.8	45.1	47.4	49.7			
A 4350	44.9	46.9	48.9	50.9	52.9	Qa	
IMR 4350	44.0	46.0	48.0	50.0	52.0	53.0	
H4350	44.4	46.4	48.4	50.4	52.4		
RE 19	47.2	49.2	51.2	53.2	55.2	56.2	
Viht N160	44.0	46.2	48.4	50.6	52.8	53.9	
IMR 4831	46.5	48.6	50.7	52.8	54.9	56.0	
H4831 SC	46.7	49.1	51.5	53.9	56.3		
Energy Ft. Ibs	2154	2364	2584	2813	3053	3176	
Special Load	Powder	Gra	ins	Velocity	fps E	Energy l	Ft. Ib
Accuracy Load	IMR 4350	52.	0	2500	3	3053	

53.0

2550

3176



IMR 4350

Hunting Load